

\*\*\*\*\* : log created on : Friday May 25 2018 @ 22:30:14  
00:00:00.000 : [sys] running on x86\_64 / Windows 7 x64 (version 6.1) / Service Pack 1  
00:00:00.000 : [sys] DirectX version : 4.09.00.0904  
00:00:00.000 : [sys] Command line: F:\Steam\steamapps\common\Euro Truck Simulator 2\bin\win\_x64\eurotrucks2.exe  
00:00:00.000 : [cpu] CPU0: GenuineIntel [Intel(R) Core(TM) i5-4690K CPU @ 3.50GHz] with 4 cores (4 threads) at ~3498MHz.  
00:00:00.000 : [sys] using 3 worker thread(s)  
00:00:00.000 : [sys] and 3 worker threads for IO.  
00:00:00.000 : [sys] plus 3 real-time worker threads.  
00:00:00.000 : [sys] using QPC / TSC invariant timer, frequency 3416015Hz  
00:00:00.000 : [mem] physical total: 16322M  
00:00:00.000 : [mem] physical avail: 12804M  
00:00:00.000 : [mem] virtual total: 8388607M  
00:00:00.000 : [mem] virtual avail: 8388033M  
00:00:00.000 : [mem] Trying to allocate memory pool (819200K)  
00:00:00.000 : [mem] Allocated 5 temporary loading buffer(s)  
00:00:00.021 : [xinput] Using XInput version 1.3.0  
00:00:00.030 : [hashfs] effect.scs: Mounted, 10198 entries  
00:00:00.072 : [hashfs] base.scs: Mounted and validated, 62821 entries  
(FB89DAD8459D2ECE6EBA158C52F7D018E36F6914249B99C076FA4BD3B91E8555)  
00:00:00.072 : [hashfs] core.scs: Mounted and validated, 9 entries  
(13448C9D7523EBED0BAF1F5F46F7B20C51AC8AD39E003C548465A0E24910AA6E)  
00:00:00.246 : [hashfs] def.scs: Mounted and validated, 19293 entries  
(0888D1815F3169435D9B46C6DA5DEEF84EEB8A102A0EB50644DFCCDBC9001858)  
00:00:00.301 : [hashfs] locale.scs: Mounted and validated, 172 entries  
(1C472C50F5D6F16093221E1FFAD35D8A0BBAB2D2FD6C75FC873E348D40CCB814)  
00:00:00.302 : [hashfs] base\_cfg.scs: Mounted and validated, 1 entries  
(C4827A56012161927699A6B0746E69AD0B620A0A4C115B63BDA50364821BBC87)  
00:00:00.302 : [ufs] Home directory: 'C:/Users/Ãœ/Documents/Euro Truck Simulator 2'.  
00:00:00.343 : [hashfs] dlc\_daf\_tuning\_pack.scs: Mounted and validated, 2060 entries  
(BA84E412F96780BAA2CC86A61A9DD78EA2FBF1D5C93BD62696B6E5ED11656C7D)  
00:00:00.343 : [hashfs] dlc\_daf\_tuning\_pack.scs: Unmounted.  
00:00:00.445 : [hashfs] dlc\_east.scs: Mounted and validated, 929 entries  
(F5AA900222C187C8BB0710AC5FF6DC44D45ACC91EB302AB38891BDDDB4B8E4926)  
00:00:00.445 : [hashfs] dlc\_east.scs: Unmounted.  
00:00:00.459 : [hashfs] dlc\_fantasy.scs: Mounted and validated, 1920 entries  
(6E8DF657F14A39F73D3CF9E9E4F5DC672A67D2033C9FB01F1E51BCEE126056)  
00:00:00.459 : [hashfs] dlc\_fantasy.scs: Unmounted.  
00:00:00.472 : [hashfs] dlc\_flags\_de.scs: Mounted and validated, 1678 entries  
(383AFE5BDBE440455CB886DDAB3A30BCBDB646CA3278C077A58D122F079BF30D)  
00:00:00.472 : [hashfs] dlc\_flags\_de.scs: Unmounted.  
00:00:00.485 : [hashfs] dlc\_flags\_dk.scs: Mounted and validated, 1608 entries  
(F9666CF9481D2E82CA33D482EDA2AD0DBC7749E10F79FF9C804AF84D518F2581)  
00:00:00.485 : [hashfs] dlc\_flags\_dk.scs: Unmounted.  
00:00:00.498 : [hashfs] dlc\_flags\_n.scs: Mounted and validated, 1602 entries  
(A1445663F0AE06ACDF1BB5B8A2542EE9E9025D58D3856A4A03BC00C4BD2B188E)  
00:00:00.498 : [hashfs] dlc\_flags\_n.scs: Unmounted.  
00:00:00.511 : [hashfs] dlc\_flags\_s.scs: Mounted and validated, 1624 entries  
(670133490520389510171E9FD6CD5D32896E36547F3372E79C8FA535815C4669)  
00:00:00.511 : [hashfs] dlc\_flags\_s.scs: Unmounted.  
00:00:00.819 : [hashfs] dlc\_fr.scs: Mounted and validated, 3730 entries  
(47076E2A3DC993CD59370182EBF12ABFD958C7806A926F4273B7911ADA14C96F)  
00:00:00.819 : [hashfs] dlc\_fr.scs: Unmounted.  
00:00:00.880 : [hashfs] dlc\_heavy\_cargo.scs: Mounted and validated, 801 entries  
(5D39A8B615BFB4B79B3BBCBCF41B94AA486E2BFB58C69F64C793441E32772683)  
00:00:00.880 : [hashfs] dlc\_heavy\_cargo.scs: Unmounted.

00:00:01.292 : [hashfs] dlc\_it.scs: Mounted and validated, 5251 entries  
(8304C8BE6CAD867C04F73BFDFDBEFF094C2049FD4951E0CCA6E13D1804CC552D)  
00:00:01.292 : [hashfs] dlc\_it.scs: Unmounted.  
00:00:01.327 : [hashfs] dlc\_metallics.scs: Mounted and validated, 4178 entries  
(FD542EBCDD0953535FDE1ADFC13F0434C5196223F6F4EE5618B6220CA961C919)  
00:00:01.327 : [hashfs] dlc\_metallics.scs: Unmounted.  
00:00:01.341 : [hashfs] dlc\_michelin.scs: Mounted and validated, 1337 entries  
(56CAD2E32BCDD4DC87F1D93058E0B756AB6454BC496E0C0412958D3804DBD727)  
00:00:01.341 : [hashfs] dlc\_michelin.scs: Unmounted.  
00:00:01.417 : [hashfs] dlc\_mighty\_griffin.scs: Mounted and validated, 4248 entries  
(8CFC88DB31A0B564AB3F095126896723C58E625D49E3C9A608AFDE6A6497383F)  
00:00:01.417 : [hashfs] dlc\_mighty\_griffin.scs: Unmounted.  
00:00:01.848 : [hashfs] dlc\_north.scs: Mounted and validated, 6561 entries  
(684F07A35BB5D45B157646DE102393E731DA7E5522741FEEB23AADD22EA55C46)  
00:00:01.848 : [hashfs] dlc\_north.scs: Unmounted.  
00:00:01.939 : [hashfs] dlc\_oversize.scs: Mounted and validated, 811 entries  
(AF5D39DFF110107E2C4FDDA13F2DB99ADD2888189A02CAF844A71D7767FEA603)  
00:00:01.939 : [hashfs] dlc\_oversize.scs: Unmounted.  
00:00:02.021 : [hashfs] dlc\_phys\_flags.scs: Mounted and validated, 9110 entries  
(D9B36B0BA697974E54253141D5BACCF54C60E51F9EC4FD4A60935D5AC52065C3)  
00:00:02.021 : [hashfs] dlc\_phys\_flags.scs: Unmounted.  
00:00:02.039 : [hashfs] dlc\_rims.scs: Mounted and validated, 540 entries  
(B8AC65F6E162B350BC6113B19779BB7897807F029C47D780D74296C4E964ABDC)  
00:00:02.039 : [hashfs] dlc\_rims.scs: Unmounted.  
00:00:02.041 : [hashfs] dlc\_rocket\_league.scs: Mounted and validated, 134 entries  
(15C210D8B1ECB97FA435EB0217D40B92CD9D8DE610F12D59054BD8CABC896AB8)  
00:00:02.041 : [hashfs] dlc\_rocket\_league.scs: Unmounted.  
00:00:02.112 : [hashfs] dlc\_schwarzmueller.scs: Mounted and validated, 940 entries  
(56B0D5CB563E44F3040B51C507A77E70632D4D918ED5EC3CE0AB9593364F6C37)  
00:00:02.112 : [hashfs] dlc\_schwarzmueller.scs: Unmounted.  
00:00:02.127 : [hashfs] dlc\_toys.scs: Mounted and validated, 1253 entries  
(37F8E6689A51D7A3FBD7636F34F77E4ACE3D47859E490EB56BA5AFE15B1B01B0)  
00:00:02.127 : [hashfs] dlc\_toys.scs: Unmounted.  
00:00:02.196 : [hashfs] dlc\_trailers.scs: Mounted and validated, 3567 entries  
(BC74470636169AA051C34EECD659C61F5E72460E52A405C47A7DD50B1A2AFAA7)  
00:00:02.196 : [hashfs] dlc\_trailers.scs: Unmounted.  
00:00:02.213 : [hashfs] dlc\_vikings.scs: Mounted and validated, 2197 entries  
(D385F8C208F38E863DD6BD883428C239B04125371A1A316F38E7C73A7140DC66)  
00:00:02.213 : [hashfs] dlc\_vikings.scs: Unmounted.  
00:00:02.235 : [hashfs] dlc\_winter.scs: Mounted and validated, 2633 entries  
(2BEA673F0C8D1DB071B836B9302FAF31186DD265E4FCB7173D994E0CA7E36E2D)  
00:00:02.235 : [hashfs] dlc\_winter.scs: Unmounted.  
00:00:02.235 : [mod\_package\_manager] Requesting Steam Workshop content..  
00:00:02.235 : exec /home/config.cfg  
00:00:02.235 : [sys] Executing /home/config.cfg ...  
00:00:02.235 : uset r\_full\_resolution\_corrections "0"  
00:00:02.235 : uset r\_force\_color\_shadowmaps "0"  
00:00:02.235 : uset g\_mm\_help\_shown "1"  
00:00:02.235 : uset g\_save\_indicator "1"  
00:00:02.235 : uset g\_game\_version "1.31.2.2"  
00:00:02.235 : uset g\_force\_online\_lsdrs "0"  
00:00:02.235 : uset g\_frame\_image\_fmt "jpg"  
00:00:02.235 : uset g\_frames\_path ""  
00:00:02.235 : uset g\_hw\_info "1"  
00:00:02.235 : uset g\_glass\_debugging\_level "0"  
00:00:02.236 : uset g\_line\_sort "0"  
00:00:02.236 : uset g\_cargo\_sort "0"

00:00:02.236 : uset g\_tooltip\_delay "0.4"  
00:00:02.236 : uset g\_bloom\_standard\_deviation "0.5"  
00:00:02.236 : uset g\_bloom\_filter\_radius "6"  
00:00:02.236 : uset g\_bloom\_resizing\_steps "3"  
00:00:02.236 : uset g\_bloom\_override "0"  
00:00:02.236 : uset g\_bloom "1.0"  
00:00:02.236 : uset g\_global\_force\_load\_selector "0"  
00:00:02.236 : uset g\_desktop\_fadeout "60"  
00:00:02.236 : uset inst\_flags "0"  
00:00:02.236 : uset g\_disable\_hud\_activation "0"  
00:00:02.236 : uset r\_wireframe "0"  
00:00:02.236 : uset g\_interior\_camera\_zero\_pitch "0"  
00:00:02.236 : uset r\_segment\_buffer\_size "128"  
00:00:02.236 : uset r\_multimon\_exterior\_in\_aux "0"  
00:00:02.236 : uset r\_multimon\_interior\_in\_main "1"  
00:00:02.236 : uset r\_multimon\_rotation\_aux "0"  
00:00:02.236 : uset r\_multimon\_rotation\_right "0"  
00:00:02.236 : uset r\_multimon\_rotation\_left "0"  
00:00:02.236 : uset r\_multimon\_rotation\_center "0"  
00:00:02.236 : uset r\_multimon\_vert\_offset\_right "0"  
00:00:02.236 : uset r\_multimon\_vert\_offset\_left "0"  
00:00:02.236 : uset r\_multimon\_border\_fov\_right "0"  
00:00:02.236 : uset r\_multimon\_border\_fov\_left "0"  
00:00:02.236 : uset r\_multimon\_fov\_vertical "0"  
00:00:02.236 : uset r\_multimon\_fov\_horizontal "50"  
00:00:02.236 : uset r\_multimon\_mode "0"  
00:00:02.236 : uset r\_use\_depth\_bounds "1"  
00:00:02.236 : uset r\_show\_light\_pixel\_coverage "0"  
00:00:02.236 : uset r\_deferred\_debug "0"  
00:00:02.236 : uset r\_mirror\_scale\_y "2"  
00:00:02.236 : uset r\_mirror\_scale\_x "2"  
00:00:02.236 : uset r\_scale\_y "1"  
00:00:02.236 : uset r\_scale\_x "1"  
00:00:02.236 : uset r\_normal\_maps "1"  
00:00:02.236 : uset r\_sunshafts "1"  
00:00:02.236 : uset r\_color\_saturation "1.0"  
00:00:02.236 : uset r\_color\_yellow\_blue "0.0"  
00:00:02.236 : uset r\_color\_magenta\_green "0.0"  
00:00:02.236 : uset r\_color\_cyan\_red "0.0"  
00:00:02.236 : uset r\_color\_correction "1"  
00:00:02.236 : uset r\_cloud\_shadows "1"  
00:00:02.236 : uset r\_dof\_filter\_size "0.5"  
00:00:02.236 : uset r\_dof\_transition "400.0"  
00:00:02.236 : uset r\_dof\_start "200.0"  
00:00:02.236 : uset r\_dof "1"  
00:00:02.236 : uset r\_mlaa\_threshold "1.0"  
00:00:02.236 : uset r\_mlaa "1"  
00:00:02.236 : uset r\_hdr "1"  
00:00:02.236 : uset r\_fake\_shadows "2"  
00:00:02.236 : uset r\_sun\_shadow\_texture\_size "4096"  
00:00:02.236 : uset r\_sun\_shadow\_quality "4"  
00:00:02.236 : uset r\_mirror\_group "3"  
00:00:02.236 : uset r\_mirror\_view\_distance "400"  
00:00:02.236 : uset r\_deferred\_mirrors "2"  
00:00:02.236 : uset r\_deferred "1"  
00:00:02.236 : uset r\_nowmi "0"  
00:00:02.236 : uset r\_startup\_progress "0"

00:00:02.236 : uset r\_setup\_done "1"  
00:00:02.236 : uset r\_gamma "1"  
00:00:02.236 : uset r\_manual\_stereo\_buffer\_scale "1.0"  
00:00:02.236 : uset r\_manual\_stereo\_ui\_fov\_game "100"  
00:00:02.236 : uset r\_manual\_stereo\_ui\_fov "80"  
00:00:02.236 : uset r\_manual\_stereo\_ui\_dist\_game "0.5"  
00:00:02.236 : uset r\_manual\_stereo\_ui\_dist "0.8"  
00:00:02.236 : uset r\_manual\_stereo\_in\_menu "1"  
00:00:02.236 : uset r\_nv\_stereo\_mode "2"  
00:00:02.236 : uset r\_minimal\_unfinished\_frames "0"  
00:00:02.236 : uset r\_no\_frame\_tracking "0"  
00:00:02.236 : uset r\_msa "0"  
00:00:02.236 : uset r\_fullscreen "1"  
00:00:02.237 : uset r\_mode\_refresh "60"  
00:00:02.237 : uset r\_mode\_height "1080"  
00:00:02.237 : uset r\_mode\_width "5760"  
00:00:02.237 : uset r\_path ""  
00:00:02.237 : uset r\_device "dx9"  
00:00:02.237 : uset i\_virtual\_cursor\_speed "500.0"  
00:00:02.237 : uset g\_trackir "1"  
00:00:02.237 : uset g\_lod\_factor\_pedestrian "1"  
00:00:02.237 : uset g\_pedestrian "1"  
00:00:02.237 : uset g\_light\_span\_factor "1"  
00:00:02.237 : uset g\_light\_distance\_factor "1"  
00:00:02.237 : uset g\_vehicle\_flare\_lights "1"  
00:00:02.237 : uset g\_auto\_traffic\_headlights "1"  
00:00:02.237 : uset g\_lod\_factor\_parked "1.0"  
00:00:02.237 : uset g\_lod\_factor\_traffic "1.0"  
00:00:02.237 : uset g\_traffic "1.0"  
00:00:02.237 : uset g\_kdop\_preview "0"  
00:00:02.237 : uset g\_screenshot\_on\_bug\_quality "100"  
00:00:02.237 : uset g\_screenshot\_on\_bug "0"  
00:00:02.237 : uset g\_shoulder\_block\_coloring "0"  
00:00:02.237 : uset g\_debug\_map\_limits "0"  
00:00:02.237 : uset g\_city\_name\_move "0"  
00:00:02.237 : uset g\_developer "0"  
00:00:02.237 : uset g\_steam\_rich\_presence "1"  
00:00:02.237 : uset g\_steam\_browser "1"  
00:00:02.237 : uset g\_steam\_screenshots "2"  
00:00:02.237 : uset g\_artist\_id "0"  
00:00:02.237 : uset g\_save\_format "0"  
00:00:02.237 : uset g\_trailer\_cables\_mode "2"  
00:00:02.237 : uset g\_spec\_trans\_refill\_tank "1"  
00:00:02.237 : uset g\_flyspeed "100.0"  
00:00:02.237 : uset g\_online\_loading\_screens "1"  
00:00:02.237 : uset g\_news "1"  
00:00:02.237 : uset g\_colbox "0"  
00:00:02.237 : uset g\_radio\_mode "2"  
00:00:02.237 : uset g\_ignore\_low\_fps "0"  
00:00:02.237 : uset g\_truck\_light\_quality "1"  
00:00:02.237 : uset g\_truck\_light\_specular "1"  
00:00:02.237 : uset g\_gfx\_all\_scales "0"  
00:00:02.237 : uset g\_gfx\_advanced "0"  
00:00:02.237 : uset g\_gfx\_quality "3"  
00:00:02.237 : uset g\_hq\_3d\_scale "0.0"  
00:00:02.237 : uset g\_hq\_3d\_screenshot "0"  
00:00:02.237 : uset g\_menu\_aa\_limit "8"

00:00:02.237 : uset g\_additional\_water\_fov "20.0f"  
00:00:02.237 : uset g\_rain\_reflect\_hookups "1"  
00:00:02.237 : uset g\_rain\_reflect\_actor "1"  
00:00:02.237 : uset g\_rain\_reflect\_traffic "1"  
00:00:02.237 : uset g\_rain\_reflect\_cache "1"  
00:00:02.237 : uset g\_rain\_reflection "3"  
00:00:02.237 : uset g\_reflection "3"  
00:00:02.237 : uset g\_grass\_density "2"  
00:00:02.237 : uset g\_veg\_detail "2"  
00:00:02.237 : uset g\_minicon "0"  
00:00:02.237 : uset g\_console "0"  
00:00:02.237 : uset g\_texture\_usage\_stats "0"  
00:00:02.237 : uset g\_fps "0"  
00:00:02.237 : uset g\_stream\_exts ".ogg;mp3"  
00:00:02.237 : uset r\_vsync "1"  
00:00:02.237 : uset r\_anisotropy\_factor "1"  
00:00:02.237 : uset r\_texture\_detail "0"  
00:00:02.237 : uset t\_locked\_fps "0"  
00:00:02.237 : uset t\_averaging\_window\_length "20"  
00:00:02.243 : [lang] Language autodetection: 407  
00:00:02.249 : Selected language: de\_de  
00:00:02.249 : Euro Truck Simulator 2 init ver.1.31.2.2s (rev. 94cb72ec79d6)  
00:00:02.257 : [net] LOG INFO: Started  
00:00:02.278 : Setting UI reference mode to: 1440x900...  
00:00:02.278 : [gfx] Selected rendering device: dx9  
00:00:02.290 : [dx9] NVAPI initialized  
00:00:02.343 : [dx9] Direct3D9Ex detected.  
00:00:02.343 : [dx9] Number of adapters found: 1  
00:00:02.392 : [dx9] Adapter #0: NVIDIA GeForce GTX 960 / 2048 (2048) MB (nvd3dumx.dll, 24.21.13.9793, 20180522)  
00:00:02.392 : [dx9] Using adapter #0.  
00:00:02.392 : [dx9] Using SM3X rendering path  
00:00:02.393 : [gfx] Trying to set 5760x1080 60Hz (fullscreen)  
00:00:02.795 : [dx9] SLI not found.  
00:00:02.795 : [dx9] Stereo fully allowed.  
00:00:02.796 : [dx9] Unable to initialize stereo (-140), the stereo driver might be not installed  
00:00:02.796 : [dx9] D3D9 device successfully created [HWVP]  
00:00:02.874 : [al] device: OpenAL Soft  
00:00:02.874 : [al] context extensions: ALC\_ENUMERATE\_ALL\_EXT ALC\_ENUMERATION\_EXT  
ALC\_EXT\_CAPTURE ALC\_EXT\_DEDICATED ALC\_EXT\_disconnect ALC\_EXT\_EFX  
ALC\_EXT\_thread\_local\_context ALC\_SOFT\_loopback  
00:00:02.880 : [al] vendor: OpenAL Community  
00:00:02.880 : [al] version: 1.1 ALSOFT 1.14  
00:00:02.880 : [al] renderer: OpenAL Soft  
00:00:02.880 : [al] extensions: AL\_EXT\_ALAW AL\_EXT\_DOUBLE AL\_EXT\_EXPONENT\_DISTANCE  
AL\_EXT\_FLOAT32 AL\_EXT\_IMA4 AL\_EXT\_LINEAR\_DISTANCE AL\_EXT\_MCFORMATS  
AL\_EXT\_MULAW AL\_EXT\_MULAW\_MCFORMATS AL\_EXT\_OFFSET AL\_EXT\_source\_distance\_model  
AL\_LOKI\_quadriphonic AL\_SOFT\_buffer\_samples AL\_SOFT\_buffer\_sub\_data AL\_SOFTX\_deferred\_updates  
AL\_SOFT\_direct\_channels AL\_SOFT\_loop\_points  
00:00:02.880 : [snd] Started sound update thread  
00:00:02.885 : [di8] Initializing device '@@keyboard@@" as 'keyboard'  
00:00:02.886 : [di8] Initializing device '@@i\_mouse@@" as 'mouse'  
00:00:02.954 : [di8] Initializing device '3Dconnexion KMJ Emulator' as '{05087CA0-269E-11E7-8005-444553540000}{{046DBEEF-0000-0000-0000-504944564944}}'  
00:00:02.956 : [di8] Initializing device 'SpaceMouse Enterprise' as '{374A2520-2698-11E7-8001-444553540000}{{C633256F-0000-0000-0000-504944564944}}'  
00:00:02.999 : [mod\_package\_manager] Received list of the steam workshop subscribed mods. (received 0 mods

total, 0 loaded, 0 scheduled for download)  
00:00:03.000 : dispatch  
00:00:03.000 : exit  
00:00:03.051 : [bullet] Starting physics server: Bullet  
00:00:03.057 : [segment\_buffer] Allocation of vertex/index buffer (134217728/33554432) ...  
00:00:03.057 : [segment\_buffer] ... successful.  
00:00:05.464 : [ui] Controller setup start  
00:00:05.467 : [inp] Classifying devices  
00:00:05.467 : [inp] Analyzing "3Dconnexion KMJ Emulator" "di8.{'05087CA0-269E-11E7-8005-444553540000}|{046DBEEF-0000-0000-0000-504944564944}'"  
00:00:05.468 : [inp] Applying input.clutch.default  
00:00:05.468 : [inp] Applying input.look.default  
00:00:05.468 : [inp] Applying input.gearbox.updown.default  
00:00:05.468 : [inp] Applying input.gearbox.drive.default  
00:00:05.468 : [inp] Applying input.gearbox.hshifter.default  
00:00:05.469 : [inp] Applying input.gearbox.hshifter.switch.default  
00:00:05.469 : [inp] Classified as: unknown  
00:00:05.469 : [inp] Analyzing "SpaceMouse Enterprise" "di8.{'374A2520-2698-11E7-8001-444553540000}|{C633256F-0000-0000-0000-504944564944}'"  
00:00:05.469 : [inp] Applying input.clutch.default  
00:00:05.469 : [inp] Applying input.look.default  
00:00:05.469 : [inp] Applying input.gearbox.updown.default  
00:00:05.470 : [inp] Applying input.gearbox.drive.default  
00:00:05.470 : [inp] Applying input.gearbox.hshifter.default  
00:00:05.470 : [inp] Applying input.gearbox.hshifter.switch.default  
00:00:05.470 : [inp] Classified as: unknown  
00:00:05.470 : [ui] Ignoring '{05087CA0-269E-11E7-8005-444553540000}|{046DBEEF-0000-0000-0000-504944564944}' ('3Dconnexion KMJ Emulator') from UI control: blacklisted  
00:00:05.470 : [ui] Ignoring '{374A2520-2698-11E7-8001-444553540000}|{C633256F-0000-0000-0000-504944564944}' ('SpaceMouse Enterprise') from UI control: blacklisted  
00:00:05.470 : [ui] Controller setup done  
00:00:05.516 : mm\_flush\_repeatedly  
00:00:05.583 : [hashfs] dlc\_daf\_tuning\_pack.scfs: Mounted and validated, 2060 entries  
(BA84E412F96780BAA2CC86A61A9DD78EA2FBF1D5C93BD62696B6E5ED11656C7D)  
00:00:05.684 : [hashfs] dlc\_east.scfs: Mounted and validated, 929 entries  
(F5AA900222C187C8BB0710AC5FF6DC44D45ACC91EB302AB38891BDDDB4B8E4926)  
00:00:05.698 : [hashfs] dlc\_fantasy.scfs: Mounted and validated, 1920 entries  
(6E8DF657F14A39F73D3CFF9ECEC4F5DC672A67D2033C9FB01F1E51BCEE126056)  
00:00:05.712 : [hashfs] dlc\_flags\_de.scfs: Mounted and validated, 1678 entries  
(383AFE5BDBE440455CB886DDAB3A30BCBDB646CA3278C077A58D122F079BF30D)  
00:00:05.725 : [hashfs] dlc\_flags\_dk.scfs: Mounted and validated, 1608 entries  
(F9666CF9481D2E82CA33D482EDA2AD0DBC7749E10F79FF9C804AF84D518F2581)  
00:00:05.738 : [hashfs] dlc\_flags\_n.scfs: Mounted and validated, 1602 entries  
(A1445663F0AE06ACDF1BB5B8A2542EE9E9025D58D3856A4A03BC00C4BD2B188E)  
00:00:05.751 : [hashfs] dlc\_flags\_s.scfs: Mounted and validated, 1624 entries  
(670133490520389510171E9FD6CD5D32896E36547F3372E79C8FA535815C4669)  
00:00:06.063 : [hashfs] dlc\_fr.scfs: Mounted and validated, 3730 entries  
(47076E2A3DC993CD59370182EBF12ABFD958C7806A926F4273B7911ADA14C96F)  
00:00:06.125 : [hashfs] dlc\_heavy\_cargo.scfs: Mounted and validated, 801 entries  
(5D39A8B615BFB4B79B3BBCBCF41B94AA486E2BFB58C69F64C793441E32772683)  
00:00:06.540 : [hashfs] dlc\_it.scfs: Mounted and validated, 5251 entries  
(8304C8BE6CAD867C04F73BFDDBEFF094C2049FD4951E0CCA6E13D1804CC552D)  
00:00:06.575 : [hashfs] dlc\_metallics.scfs: Mounted and validated, 4178 entries  
(FD542EBCDD0953535FDE1ADFC13F0434C5196223F6F4EE5618B6220CA961C919)  
00:00:06.589 : [hashfs] dlc\_michelin.scfs: Mounted and validated, 1337 entries  
(56CAD2E32BCDD4DC87F1D93058E0B756AB6454BC496E0C0412958D3804DBD727)  
00:00:06.665 : [hashfs] dlc\_mighty\_griffin.scfs: Mounted and validated, 4248 entries

(8CFC88DB31A0B564AB3F095126896723C58E625D49E3C9A608AFDE6A6497383F)  
00:00:07.104 : [hashfs] dlc\_north.scs: Mounted and validated, 6561 entries  
(684F07A35BB5D45B157646DE102393E731DA7E5522741FEEB23AADD22EA55C46)  
00:00:07.202 : [hashfs] dlc\_oversize.scs: Mounted and validated, 811 entries  
(AF5D39DFF110107E2C4FDDA13F2DB99ADD2888189A02CAF844A71D7767FEA603)  
00:00:07.282 : [hashfs] dlc\_phys\_flags.scs: Mounted and validated, 9110 entries  
(D9B36B0BA697974E54253141D5BACCF54C60E51F9EC4FD4A60935D5AC52065C3)  
00:00:07.299 : [hashfs] dlc\_rims.scs: Mounted and validated, 540 entries  
(B8AC65F6E162B350BC6113B19779BB7897807F029C47D780D74296C4E964ABDC)  
00:00:07.301 : [hashfs] dlc\_rocket\_league.scs: Mounted and validated, 134 entries  
(15C210D8B1ECB97FA435EB0217D40B92CD9D8DE610F12D59054BD8CABC896AB8)  
00:00:07.376 : [hashfs] dlc\_schwarzmueller.scs: Mounted and validated, 940 entries  
(56B0D5CB563E44F3040B51C507A77E70632D4D918ED5EC3CE0AB9593364F6C37)  
00:00:07.394 : [hashfs] dlc\_toys.scs: Mounted and validated, 1253 entries  
(37F8E6689A51D7A3FBD7636F34F77E4ACE3D47859E490EB56BA5AFE15B1B01B0)  
00:00:07.464 : [hashfs] dlc\_trailers.scs: Mounted and validated, 3567 entries  
(BC74470636169AA051C34EECD659C61F5E72460E52A405C47A7DD50B1A2AFAA7)  
00:00:07.482 : [hashfs] dlc\_vikings.scs: Mounted and validated, 2197 entries  
(D385F8C208F38E863DD6BD883428C239B04125371A1A316F38E7C73A7140DC66)  
00:00:07.503 : [hashfs] dlc\_winter.scs: Mounted and validated, 2633 entries  
(2BEA673F0C8D1DB071B836B9302FAF31186DD265E4FCB7173D994E0CA7E36E2D)  
00:00:07.559 : uset s\_sfx\_enabled "1"  
00:00:07.559 : uset s\_music\_enabled "1"  
00:00:07.559 : uset s\_sfx\_volume "1"  
00:00:07.559 : uset s\_radio\_volume "1"  
00:00:07.559 : uset s\_music\_volume "0.99"  
00:00:07.559 : uset s\_master\_volume "1"  
00:00:07.559 : uset s\_reverse\_stereo "0"  
00:00:07.559 : uset g\_last\_wotr\_event\_id "3"  
00:00:07.559 : uset g\_force\_economy\_reset "0"  
00:00:07.559 : uset g\_force\_load\_selector "0"  
00:00:07.559 : uset g\_autoload\_ignore\_autosave "0"  
00:00:07.559 : uset g\_start\_in\_truck "0"  
00:00:07.559 : uset g\_input\_configured "1"  
00:00:07.559 : uset g\_park\_brake\_init "1"  
00:00:07.559 : uset g\_trailer\_advanced\_coupling "0"  
00:00:07.559 : uset g\_parking\_difficulty "0"  
00:00:07.559 : uset g\_simple\_parking\_doubles "1"  
00:00:07.559 : uset g\_job\_distance "1.0"  
00:00:07.559 : uset g\_job\_distance\_limit "-1.0"  
00:00:07.559 : uset g\_income\_factor "1.0"  
00:00:07.559 : uset g\_currency "0"  
00:00:07.559 : uset g\_bad\_weather\_factor "0.16"  
00:00:07.559 : uset g\_truck\_analysis\_fold "0"  
00:00:07.559 : uset g\_desktop\_rnd "0"  
00:00:07.559 : uset g\_desktop\_bcg "config.night\_city"  
00:00:07.559 : uset g\_save\_idx "4"  
00:00:07.559 : uset g\_ui\_map\_align "1"  
00:00:07.559 : uset g\_gps\_routing\_mode "0"  
00:00:07.559 : uset g\_gps\_navigation "3"  
00:00:07.560 : uset g\_heavy\_cargo\_popup "1"  
00:00:07.560 : uset g\_adviser\_auto\_parking "1"  
00:00:07.560 : uset g\_adviser\_keep\_hidden "0"  
00:00:07.560 : uset g\_adviser "0"  
00:00:07.560 : uset g\_desktop\_tutorial "1"  
00:00:07.560 : uset g\_tutorial "1"  
00:00:07.560 : uset g\_fatigue "0"

00:00:07.560 : uset g\_time\_zones "2"  
00:00:07.560 : uset g\_police "0"  
00:00:07.560 : uset g\_subtitles "0"  
00:00:07.560 : uset g\_clock\_24 "1"  
00:00:07.560 : uset g\_show\_game\_elements "1"  
00:00:07.560 : uset g\_hmd\_no\_3d\_background "0"  
00:00:07.560 : uset g\_hmd\_no\_special\_menu "0"  
00:00:07.560 : uset g\_hmd\_reduced\_cabin\_movement "1"  
00:00:07.560 : uset g\_hmd\_no\_artificial\_movement "0"  
00:00:07.560 : uset i\_oculus\_eye\_protrusion "0.09"  
00:00:07.560 : uset i\_oculus\_eye\_height "0.15"  
00:00:07.560 : uset i\_hmd\_max\_prediction "0.1"  
00:00:07.560 : uset i\_hmd\_min\_prediction "0.0"  
00:00:07.560 : uset r\_interior "1"  
00:00:07.560 : uset r\_steering\_wheel "1"  
00:00:07.560 : uset s\_interior\_volume "1.0"  
00:00:07.560 : uset s\_wheel\_noise "1.0"  
00:00:07.560 : uset s\_air\_noise "1.0"  
00:00:07.560 : uset s\_rumble\_enabled "1"  
00:00:07.560 : uset s\_reverse\_enabled "1"  
00:00:07.560 : uset g\_toy\_physics "1"  
00:00:07.560 : uset g\_cam\_blinker "0"  
00:00:07.560 : uset g\_cam\_physics\_value "1.0"  
00:00:07.560 : uset g\_cam\_physics "1"  
00:00:07.560 : uset g\_cam\_steering\_reverse "1.0"  
00:00:07.560 : uset g\_cam\_steering\_value "1.0"  
00:00:07.560 : uset g\_cam\_steering "0"  
00:00:07.560 : uset g\_blinker\_auto\_off "1"  
00:00:07.560 : uset g\_cruise\_control\_smart "0"  
00:00:07.560 : uset g\_cruise\_control\_grid "1"  
00:00:07.560 : uset g\_adaptive\_shift "20"  
00:00:07.560 : uset g\_pedal\_clutch\_range "1.0"  
00:00:07.560 : uset g\_fuel\_simulation "1"  
00:00:07.560 : uset g\_hardcore\_simulation "1"  
00:00:07.560 : uset g\_reg\_setting "reg\_setting.europe"  
00:00:07.560 : uset g\_brake\_light\_all "0"  
00:00:07.560 : uset g\_use\_speed\_limiter "1"  
00:00:07.560 : uset g\_hud\_speed\_warning "0"  
00:00:07.560 : uset g\_hud\_speed\_limit "1"  
00:00:07.560 : uset g\_axle\_drop\_auto "1"  
00:00:07.560 : uset g\_engine\_start\_auto "1"  
00:00:07.560 : uset g\_motor\_brake\_auto "1"  
00:00:07.560 : uset g\_retarder\_auto "1"  
00:00:07.560 : uset g\_trailer\_stability "0.66"  
00:00:07.560 : uset g\_brake\_intensity "1.0"  
00:00:07.560 : uset g\_steer\_autocenter "1"  
00:00:07.560 : uset g\_mpg "0"  
00:00:07.560 : uset g\_gallon "0"  
00:00:07.560 : uset g\_fahrenheit "0"  
00:00:07.561 : uset g\_pounds "kg"  
00:00:07.561 : uset g\_mph "0"  
00:00:07.561 : uset g\_hshifter\_synchronized "1"  
00:00:07.561 : uset g\_hshifter\_split "3"  
00:00:07.561 : uset g\_hshifter\_layout\_shifting "1"  
00:00:07.561 : uset g\_hshifter\_layout "splitter"  
00:00:07.561 : uset g\_trans "3"  
00:00:07.561 : uset g\_road\_events "3"



00:00:07.561 : uset g\_lang\_set "1"  
00:00:07.561 : uset g\_lang "de\_de"  
00:00:07.561 : uset g\_cutscenes "1"  
00:00:07.561 : uset g\_phys\_mirrors "0"  
00:00:07.561 : uset g\_baked\_vehicle "1"  
00:00:08.281 : loading 'ets2-telemetry-server' 'F:/Steam/steamapps/common/Euro Truck Simulator  
2/bin/win\_x64/plugins/ets2-telemetry-server.dll'  
00:00:08.282 : loading 'trucksbook\_64' 'F:/Steam/steamapps/common/Euro Truck Simulator  
2/bin/win\_x64/plugins/trucksbook\_64.dll'  
00:00:09.994 : <ERROR> [sdk] prism::sdk::lookup\_channel: channel 'truck.adblue.consumption.average' not found  
00:00:09.994 : <ERROR> [sdk] prism::sdk::lookup\_channel: channel 'truck.adblue.consumption.average' not found